

Announcements 11 Feb 09

- **Homework**
 - Homework #2 due date postponed until Monday (both online and written homework assignments)
 - Homework #3 will be due on the following Friday though...
- **Exam 1 on Tuesday Feb 24 from 7 to 9 pm**
 - You need to get an “Evening Exam Conflicts” form from the Registrar’s Office to be able to schedule a makeup exam
 - More info on Monday

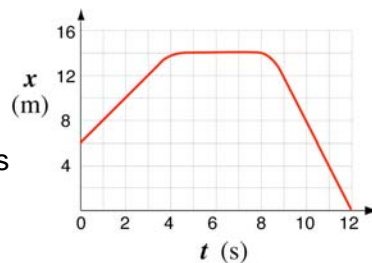
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Motion with Changing Velocity (Part 1)

- **Average Velocity**

Can compute ratio between displacement and time interval for *any* pair of initial and final points

$$v = \frac{\Delta x}{\Delta t} = \frac{x_f - x_i}{t_f - t_i}$$



i.e. constant velocity an object would have to travel to achieve the same displacement over the same time interval

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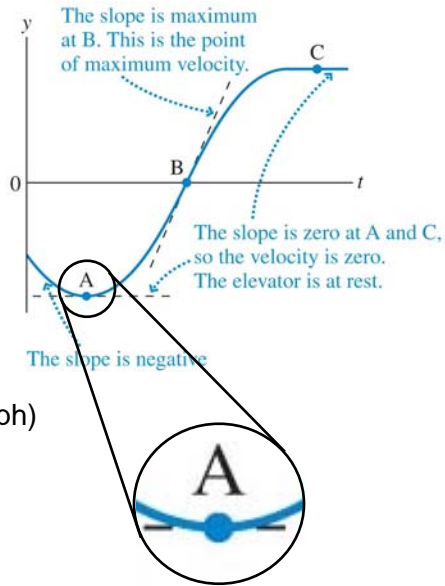
• **Instantaneous Velocity**

Same calculation as before but over a *very short* time interval

$$v = \frac{\Delta x}{\Delta t} = \frac{x_f - x_i}{t_f - t_i}$$

Instantaneous velocity at time t is the slope of the tangent line at that time (position-vs-time graph)

Motion of an elevator



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Acceleration

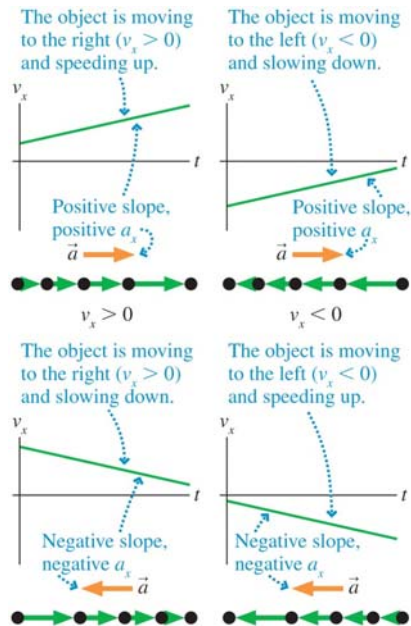
$$a_x = \frac{\Delta v_x}{\Delta t}$$

Acceleration is:

- The rate of change of velocity
- The slope of a velocity-versus-time graph



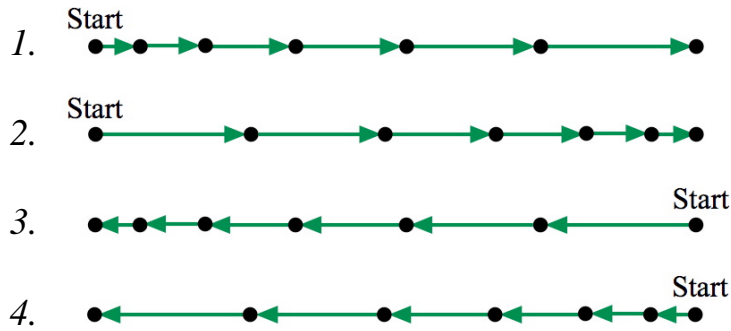
Which graph corresponds to this motion?



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These four motion diagrams show the motion of a particle along the x-axis. Which motion diagrams correspond to a positive acceleration?

PRS

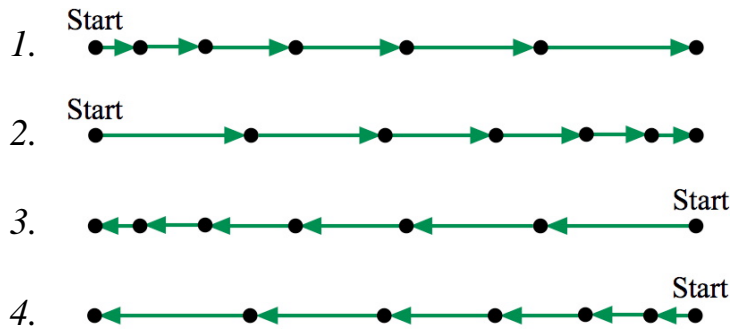


- A. 1&2 B. 3&4 C. 1&3 D. 2&4

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These four motion diagrams show the motion of a particle along the x-axis. Rank these motion diagrams such that the motion with largest acceleration is ranked first. There may be ties.

PRS

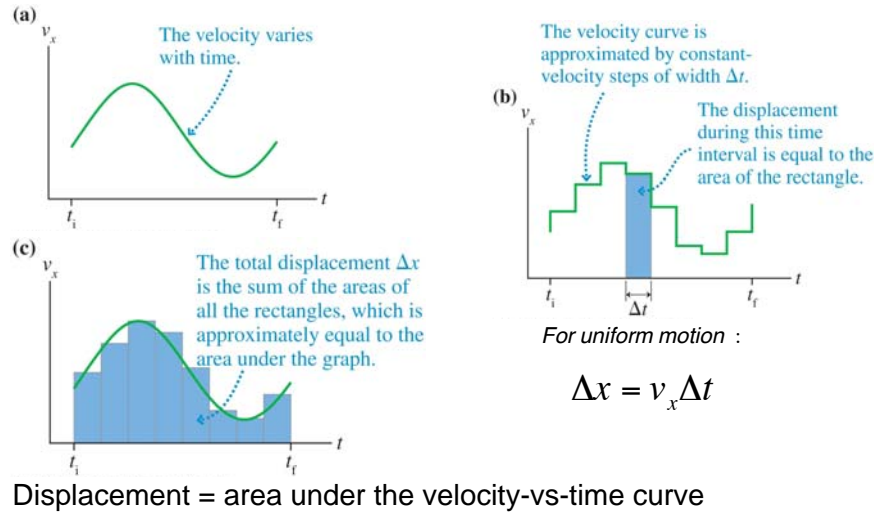


- A. 1,2,3,4 B. 1&3,2&4 C. 1&4,2&3 D. 1,2,4,3

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Motion with Changing Velocity (Part 2)

Displacement from velocity-vs-time graph



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Motion with Constant Acceleration

Straight-line motion with equal change in velocity during any successive equal-time intervals → example: free fall

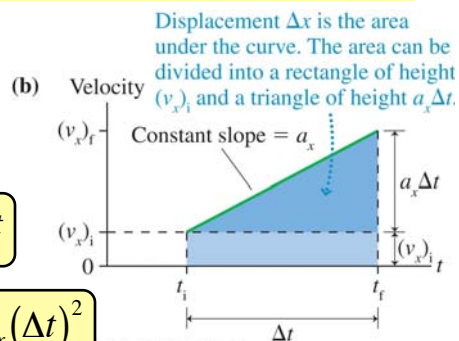
$$a_x = \frac{\Delta v_x}{\Delta t} = \frac{(v_x)_f - (v_x)_i}{t_f - t_i}$$

$$\Rightarrow \Delta v_x = a_x \Delta t$$

$$\Rightarrow \text{Eq.1: } (v_x)_f = (v_x)_i + a_x \Delta t$$

$$\text{Eq.2: } x_f = x_i + (v_x)_i \Delta t + \frac{1}{2} a_x (\Delta t)^2$$

$$\text{Eq.1+Eq.2} \Rightarrow \text{Eq.3: } (v_x)_f^2 = (v_x)_i^2 + 2a_x \Delta x$$



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Dinner at a Distance, Part I



Chameleons catch insects with their tongues, which they can extend to great lengths at great speeds. A chameleon is aiming for an insect at a distance of 18 cm. The insect will sense the attack and move away 50 ms after it begins. In the first 50 ms, the chameleon's tongue accelerates at 250 m/s^2 for 20 ms, then travels at constant speed for the remaining 30 ms. Does its tongue reach the 18 cm extension needed to catch the insect during this time?

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Dinner at a Distance, Part II



Cheetahs can run at incredible speeds, but they can't keep up these speeds for long. Suppose a cheetah has spotted a gazelle. In five long strides, the cheetah has reached its top speed of 27 m/s. At this instant, the gazelle, at a distance of 140 m from the running cheetah, notices the danger and heads directly away. The gazelle accelerates at 7.0 m/s^2 for 3.0 s, then continues running at a constant speed that is much less than the cheetah's speed. But the cheetah can only keep running for 15 s before it must break off the chase. Does the cheetah catch the gazelle, or does the gazelle escape?

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Kinematics Equations (constant acceleration)

Notation in some of the homework problems and/or different textbook is often different:

$$(v_x)_f = (v_x)_i + a_x \Delta t$$

$$(v_x)_f^2 = (v_x)_i^2 + 2a_x \Delta x$$

$$x_f = x_i + (v_x)_i \Delta t + \frac{1}{2} a_x (\Delta t)^2$$

equivalent to



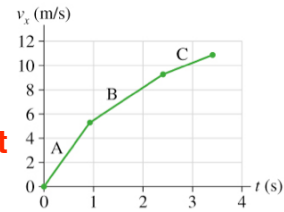
$$v = v_0 + at$$

$$v^2 = v_0^2 + 2ax$$

$$x = x_0 + v_0 t + \frac{1}{2} at^2$$

These equations are valid to describe the motion of any object with *constant* acceleration

Beware: use only if initial and final points belong to a straight-line segment in the velocity-vs-time graph (const. a)



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