

Lagrangian Mechanics

I Action and Euler-Lagrange equation

For a given physical system, we associate a Lagrangian

$$L = T - V$$

↑ kinetic energy
↑ potential energy

We then define the action of that system between times t_i and t_f :

$$S = \int_{t_i}^{t_f} L(\vec{x}(t), \dot{\vec{x}}(t)) dt$$

with $\vec{x}(t_i) = \vec{x}_i$
 $\vec{x}(t_f) = \vec{x}_f$

Principle of least action: Physical trajectories are those which minimize the action.

Based on the previous section, we find the Euler-Lagrange

Equations:

$$\frac{\partial L}{\partial x_i} - \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{x}_i} \right) = 0$$

- Turns out to be crucial for quantum physics, statistical mecha - Nics etc.
- The principle of least action goes way beyond mechanics!
e.g: the standard model of particle physics is formulated in terms of a Lagrangian!
- Even for mechanics only, this formalism is very convenient:
 - ⊛ Since L is a scalar quantity, and is built out of first time derivatives only, it's straightforward to implement changes of coordinate.
 - ⊛ if $\frac{\partial L}{\partial x_i} = 0$ then $\frac{\partial L}{\partial x_i} = \text{cst}$: conserved quantity!

RECIPE

- ① Find how many degrees of freedom (# of independent variables need to describe the system) the system has.

$$= \underset{d=3}{\uparrow} 3N - (\# \text{ constraints})$$

$$\quad \quad \quad \uparrow$$

$$\quad \quad \quad \# \text{ of particles}$$
- ② Choose an appropriate set of generalized coordinates

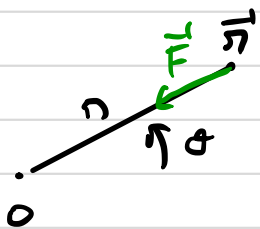
$$q_i, \quad i=1, \dots, M = \# \text{ of d.o.f.}$$
- ③ Compute $L(q_i, \dot{q}_i)$
- ④ Write down the Euler-Lagrange equations:

$$\frac{\partial L}{\partial q_i} - \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{q}_i} \right) = 0$$

if $\frac{\partial L}{\partial q_i} = 0$, $p_i = \frac{\partial L}{\partial \dot{q}_i}$ is conserved
 conjugate momentum ↑

II Simple Examples

① Central Force: $x = r \cos \theta$ (in 2d, see next chapter)
 $y = r \sin \theta$



$$\dot{\mathbf{r}}^2 = \dot{x}^2 + \dot{y}^2 = \dot{r}^2 + r^2 \dot{\theta}^2$$

$$L = \frac{1}{2} m (\dot{r}^2 + r^2 \dot{\theta}^2) - V(r)$$

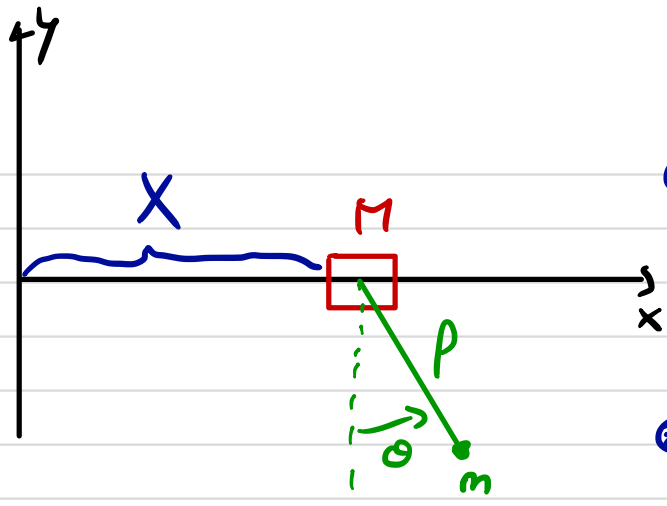
Now L doesn't depend on θ : $p_\theta = \frac{\partial L}{\partial \dot{\theta}} = m r^2 \dot{\theta} = \text{cst}$
 (of course, that's just L_2 : angular momentum)

Equation of motion: $\frac{d}{dt} \frac{\partial L}{\partial \dot{r}} = \frac{d}{dt} (m \dot{r}) = \frac{\partial L}{\partial r} = m r \dot{\theta}^2 - V'(r)$
 with $p_\theta = L_2 = m r^2 \dot{\theta} = \text{cst}$

$$\Rightarrow m \ddot{r} = m \left(\frac{L_2}{m r^2} \right)^2 - V'(r) = \frac{L_2^2}{m r^3} - V'(r)$$

↑
 can be absorbed in $V \rightarrow V_{\text{eff}}$: next chapter

② Pendulum attached to a support free to slide horizontally (without friction)



* 2 d.o.f: x and θ

. M can move in 1d
 . For M fixed, simple pendulum.

* $T_M = \frac{M}{2} \dot{X}^2$

* Pendulum mass: $x = X + l \sin \theta$
 $y = -l \cos \theta$

$$T_m = \frac{m}{2} (\dot{X} + \dot{\theta} l \cos \theta)^2 + \frac{m}{2} (l \sin \theta \dot{\theta})^2$$

$$= \frac{m}{2} (\dot{X}^2 + 2 \dot{X} \dot{\theta} l \cos \theta + \dot{\theta}^2 l^2)$$

Potential energy: $V = mgy = -mgl \cos \theta$ ($V_M = \text{cst}$ = irrelevant)

$$\Rightarrow L = \frac{m+M}{2} \dot{X}^2 + \frac{m}{2} (2 \dot{X} \dot{\theta} l \cos \theta + \dot{\theta}^2 l^2) + mgl \cos \theta$$

Equations of motion:

X : $\frac{d}{dt} p_x = 0$ with $p_x = \frac{\partial L}{\partial \dot{X}} = (m+M)\dot{X} + m \dot{\theta} l \cos \theta = \text{cst}$

θ : $\frac{d}{dt} (m \dot{X} l \cos \theta + m l^2 \dot{\theta}) = -m \dot{X} \dot{\theta} l \sin \theta - mgl \sin \theta$

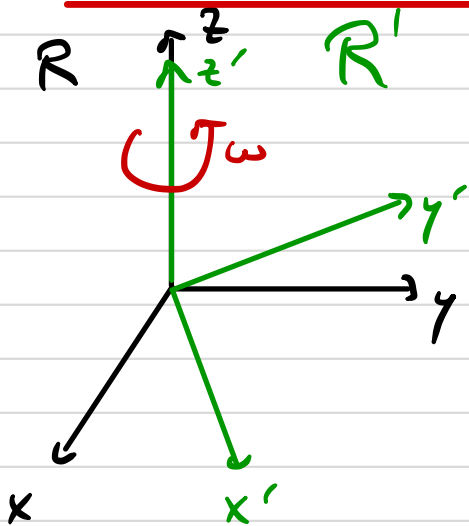
$\Rightarrow m \dot{X} l \cos \theta - m \dot{X} l \dot{\theta} \sin \theta + m l^2 \ddot{\theta}$

$$\Rightarrow \ddot{x} \cos \theta + P \ddot{\theta} = -g \sin \theta$$

$$\text{with } \dot{x} = \frac{P \dot{\theta}}{M+m} - \frac{m}{M+m} \dot{\theta} P \cos \theta$$

gives a single equation for θ
($P = \text{const}$)

③ Non inertial frame



Free particle with $L = \frac{1}{2} m \vec{\pi}^2$

$$\vec{\pi} = \begin{pmatrix} x \\ y \\ z \end{pmatrix}$$

What's the motion of the particle with respect to R' , in rotation with angular velocity $\vec{\omega} = \omega \vec{e}_z$ around the z axis?

$$\begin{aligned} \vec{e}_{x'} &= \cos \omega t \vec{e}_x + \sin \omega t \vec{e}_y \\ \vec{e}_{y'} &= -\sin \omega t \vec{e}_x + \cos \omega t \vec{e}_y \end{aligned} \Rightarrow \frac{d}{dt} \vec{e}_{x'} = \begin{pmatrix} -\omega \sin \omega t \\ \omega \cos \omega t \\ 0 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ \omega \end{pmatrix} \times \begin{pmatrix} \cos \omega t \\ \sin \omega t \\ 0 \end{pmatrix} = \vec{\omega} \times \vec{e}_{x'}$$

Same for $\vec{e}_{y'}$.

$$\Rightarrow \vec{\pi}' = x' \vec{e}_{x'} + y' \vec{e}_{y'} + z' \vec{e}_{z'}$$

$$\dot{\vec{\pi}} = \underbrace{\dot{x}' \vec{e}_{x'} + \dot{y}' \vec{e}_{y'} + \dot{z}' \vec{e}_{z'}}_{\dot{\vec{\pi}}'} + \underbrace{\vec{\omega} \times (x' \vec{e}_{x'} + y' \vec{e}_{y'})}_{\vec{\omega} \times \vec{\pi}'}$$

$$L = \frac{1}{2} m \left(\dot{\vec{\pi}}' + \vec{\omega} \times \vec{\pi}' \right)^2 = \frac{1}{2} m \left(\dot{\vec{\pi}}'^2 + (\vec{\omega} \times \vec{\pi}')^2 + \dot{\vec{\pi}}' \cdot (\vec{\omega} \times \vec{\pi}') \right)$$

$\sum_{\beta, \gamma}$ implicit: Einstein summation convention

Equations of motion: $L = \frac{1}{2} m \sum_{\alpha} (\dot{x}'_{\alpha} + \epsilon_{\alpha\beta\gamma} \omega_{\beta} x'_{\gamma})^2$

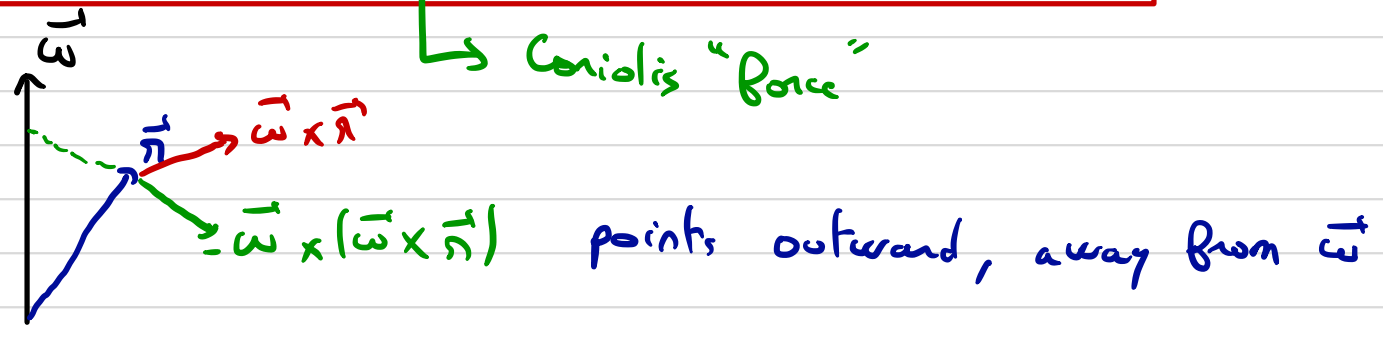
we have: $\frac{\partial L}{\partial \dot{x}'_{\delta}} = m \sum_{\alpha} \frac{\partial \dot{x}'_{\alpha}}{\partial \dot{x}'_{\delta}} (\dot{x}'_{\alpha} + \epsilon_{\alpha\beta\gamma} \omega_{\beta} x'_{\gamma})$
 $= m (\dot{\eta}' + \vec{\omega} \times \eta')$

$\Rightarrow \frac{\partial L}{\partial \eta'_{\delta}} = m (\ddot{\eta}' + \vec{\omega} \times \dot{\eta}')$

$\frac{\partial L}{\partial x'_{\delta}} = m \sum_{\alpha} \epsilon_{\alpha\beta\gamma} \omega_{\beta} \frac{\partial x'_{\gamma}}{\partial x'_{\delta}} (\dot{x}'_{\alpha} + \epsilon_{\alpha\tilde{\beta}\tilde{\gamma}} \omega_{\tilde{\beta}} x'_{\tilde{\gamma}})$
 $= -m \epsilon_{\delta\beta\alpha} \omega_{\beta} \dot{x}'_{\alpha} - m \epsilon_{\delta\beta\alpha} \omega_{\beta} \epsilon_{\alpha\tilde{\beta}\tilde{\gamma}} \omega_{\tilde{\beta}} x'_{\tilde{\gamma}}$
 $= -m (\vec{\omega} \times \dot{\eta}' + \vec{\omega} \times (\vec{\omega} \times \eta'))_{\delta}$
($\alpha, \beta, \tilde{\beta}, \tilde{\gamma}$ summed over!)

So: $\frac{\partial L}{\partial \eta'_{\delta}} = \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{\eta}'_{\delta}} \right) \Leftrightarrow$ centrifugal force

$m \ddot{\eta}' = -2m \vec{\omega} \times \dot{\eta}' - m \vec{\omega} \times (\vec{\omega} \times \eta')$



more on that later!
 $\|\vec{x}_i - \vec{x}_j\| = \text{fixed}$

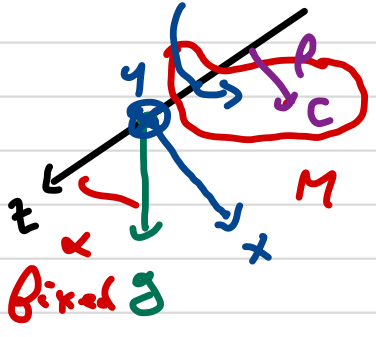
④ Rotating Rigid Body

M = Mass of solid
 C : center of mass

ρ = dist(C, z axis)

I = moment of inertia w.r.t. z

Solid can rotate around z axis only



$$V = -M \vec{g} \cdot \vec{R}$$

\vec{R} = center of mass position

$$\vec{R} = \begin{pmatrix} \rho \cos \theta \\ \rho \sin \theta \\ 0 \end{pmatrix}$$

$$\vec{g} = \begin{pmatrix} g \sin \alpha \\ 0 \\ g \cos \alpha \end{pmatrix}$$

$$V = -M g \rho \cos \theta \sin \alpha \quad (\text{min for } \theta = 0 \text{ } \checkmark)$$

$$T = \sum_i \frac{1}{2} m_i \dot{\vec{r}}_i^2 = \frac{1}{2} \left(\sum_i m_i \rho_i^2 \right) \dot{\theta}^2 = \frac{1}{2} I \dot{\theta}^2$$

moment of inertia, $\rho_i = \text{dist}(i, z)$

$$L_z = \sum_i \rho_i m_i v_i = \sum_i m_i \rho_i^2 \dot{\theta} = I \dot{\theta}$$

$$L = \frac{1}{2} I \dot{\theta}^2 + M g \rho \cos \theta \sin \alpha$$

$$I \ddot{\theta} = -M g \rho \sin \alpha \sin \theta$$

$$\omega^2 = \frac{M g \rho \sin \alpha}{I}$$

Small oscillations, $\theta \ll 1$

III Symmetries and conservation laws

Noether's theorem: Related conservation laws and symmetries

Def: $F(q_i, \dot{q}_i, t)$ is a constant of motion (a conserved quantity) if and only if:

$$\frac{dF}{dt} = \sum_i \frac{\partial F}{\partial q_i} \dot{q}_i + \sum_i \frac{\partial F}{\partial \dot{q}_i} \ddot{q}_i + \frac{\partial F}{\partial t} = 0$$

with $q_i(t)$ satisfying Lagrange's equations.

Claim: If L doesn't depend explicitly on time, then

$$H = \sum_j \dot{q}_j \frac{\partial L}{\partial \dot{q}_j} - L$$

(if we write $p_j = \frac{\partial L}{\partial \dot{q}_j}$, called Hamiltonian, see later)

is a constant of motion \equiv Energy of the system

Time translation invariance \Rightarrow Energy conservation

Proof:
$$\frac{dH}{dt} = \sum_j \dot{q}_j \frac{\partial L}{\partial q_j} + \sum_j \dot{q}_j \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{q}_j} \right) - \frac{\partial L}{\partial q_j} \dot{q}_j - \frac{\partial L}{\partial \dot{q}_j} \ddot{q}_j - \frac{\partial L}{\partial t}$$

↪ = 0 by Euler-Lagrange
↪ = 0 by assumption.

Recall: if $\frac{\partial L}{\partial q_j} = 0$ then $p_j = \frac{\partial L}{\partial \dot{q}_j} = cst$

Noether's Theorem: Suppose we have a one-parameter

family of maps: $q_i(t) \rightarrow Q_i(s, t) \quad s \in \mathbb{R}$

such that $Q_i(s=0, t) = q_i(t)$. If this transformation is a continuous symmetry of the system [that is, if $L(Q_i(s, t), \dot{Q}_i(s, t), t)$ doesn't depend on s], then there exists a conserved quantity associated w/ this symmetry.

Proof:
$$\frac{\partial L}{\partial s} = \sum_i \frac{\partial L}{\partial Q_i} \frac{\partial Q_i}{\partial s} + \frac{\partial L}{\partial \dot{Q}_i} \frac{\partial \dot{Q}_i}{\partial s} = 0$$

evaluate at $s=0$: $0 = \frac{\partial L}{\partial s} \Big|_{s=0} = \sum_i \frac{\partial L}{\partial q_i} \frac{\partial q_i}{\partial s} \Big|_{s=0} + \frac{\partial L}{\partial \dot{q}_i} \frac{\partial \dot{q}_i}{\partial s} \Big|_{s=0}$

E.L. equations

$$\downarrow \sum_i \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{q}_i} \right) \frac{\partial q_i}{\partial s} \Big|_{s=0} + \frac{\partial L}{\partial \dot{q}_i} \frac{d}{dt} \left(\frac{\partial \dot{q}_i}{\partial s} \Big|_{s=0} \right)$$

$$= \frac{d}{dt} \left[\sum_i \frac{\partial L}{\partial \dot{q}_i} \frac{\partial q_i}{\partial s} \Big|_{s=0} \right] = 0$$

↳ constant of motion!

Example: Looks abstract? Let's make it concrete!

⊛ Homogeneity of space \Leftrightarrow translation invariance of L
 \Leftrightarrow conservation of total linear momentum

$$L = \frac{1}{2} \sum_i m_i \dot{\eta}_i^2 - \sum_{j>i} V(|\vec{\eta}_i - \vec{\eta}_j|)$$

Res translation symmetry: $\vec{\pi}_i \rightarrow \vec{\pi}_i + s \vec{n}$, $s \in \mathbb{R}$
any $\vec{n} \in \mathbb{R}^3$

Let's apply Noether's theorem:

Conserved quantity = $\sum_i \frac{\partial L}{\partial \vec{\pi}_i} \cdot \vec{n} = \sum_i \vec{p}_i \cdot \vec{n}$ conserved $\forall \vec{n}!$

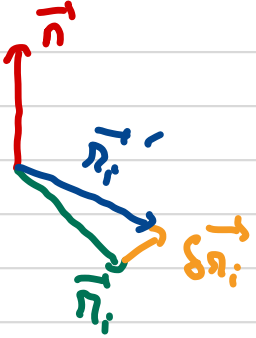
$\Rightarrow \sum_i \vec{p}_i = \text{cst}$ Follow from translation invariance!
 \vec{P} total momentum

Similarly:

Isotropy of space \Leftrightarrow Rotation invariance of L
 \Leftrightarrow Conservation of total angular momentum

$\sum_i \vec{\pi}_i \times \vec{p}_i = \vec{\text{cst}}$ \vec{L} = total angular momentum

proof: infinitesimal rotation: $\vec{\pi}_i \rightarrow \vec{\pi}_i + \theta \vec{n} \times \vec{\pi}_i$



$\|\vec{\pi}_i'\| = \|\vec{\pi}_i\|$ to leading order in θ

Conserved quantity: $\sum_i \frac{\partial L}{\partial \vec{\pi}_i} \cdot (\vec{n} \times \vec{\pi}_i)$
 $= \sum_i \vec{n} \cdot (\vec{\pi}_i \times \vec{p}_i) = \vec{n} \cdot \vec{L}$

angular momentum along \vec{n}

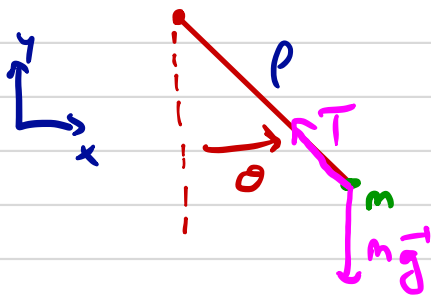
Homogeneity of time \Leftrightarrow invariance under $t \rightarrow t + c : \partial_t L = 0$
 \Leftrightarrow conservation of energy

proof: $E = \sum_i q_i \frac{\partial L}{\partial \dot{q}_i} - L : \frac{dE}{dt} = - \frac{\partial L}{\partial t} = 0$
 E conserved!

IV Constraints

Often we have to deal with constrained motion.

E.g: Pendulum



In Newtonian mechanics, we have to introduce a "tension" \vec{T} .

Constraint: $\rho^2 = x^2 + y^2$

set $x = \rho \sin \theta$
 $y = -\rho \cos \theta$

$$m \begin{pmatrix} \ddot{x} \\ \ddot{y} \end{pmatrix} = \begin{pmatrix} -T \sin \theta = -T x/\rho \\ +T \cos \theta - mg \end{pmatrix}$$

or in polar coordinates:

$$m \begin{pmatrix} \ddot{\rho} - \rho \dot{\theta}^2 \\ 2\dot{\rho}\dot{\theta} + \rho \ddot{\theta} \end{pmatrix} = m \begin{pmatrix} -\rho \dot{\theta}^2 \\ \rho \ddot{\theta} \end{pmatrix} = \begin{pmatrix} -T + mg \cos \theta \\ -mg \sin \theta \end{pmatrix}$$

$$\Rightarrow \begin{cases} \ddot{\theta} + \partial/\rho \sin \theta = 0 \\ T = mg \cos \theta + m\rho \dot{\theta}^2 \end{cases}$$

} can get quickly complicated!

Holonomic constraints : $\boxed{f_\alpha(\{x_i\}, t) = 0}$ [e.g. $x^2 + y^2 - \rho^2 = 0$]
 don't involve velocities or inequalities
 $\alpha = 1, \dots, 3N - n$ \uparrow # constraints

Can be solved using n generalized coordinates q_1, \dots, q_n
 (n degrees of freedom) [e.g. $q = \theta$]

Let's introduce $3N - n$ new variables : λ_α
 Lagrange multipliers
 ignoring constraints

Lagrangian: $L = L(\{x_i\}, \{\dot{x}_i\}, t) + \sum_\alpha \lambda_\alpha f_\alpha(\{x_i\}, t)$

• treat λ_α like new coordinates (See previous chapter)

$\frac{\partial L}{\partial \lambda_\alpha} = 0$ since L doesn't depend on $\dot{\lambda}_\alpha \Rightarrow f_\alpha(\{x_i\}, t) = 0$
 so we recover the constraints.

• Equations for x_i : $\frac{d}{dt} \left(\frac{\partial L}{\partial \dot{x}_i} \right) - \frac{\partial L}{\partial x_i} = \sum_\alpha \lambda_\alpha \frac{\partial f_\alpha}{\partial x_i}$

Example: Pendulum again:

$L = \frac{1}{2} m (\dot{x}^2 + \dot{y}^2) - mgy + \lambda (x^2 + y^2 - \rho^2)$
 constraint

$\frac{\partial L}{\partial \lambda} = 0 \Rightarrow x^2 + y^2 = \rho^2$

e.o.m: $m\ddot{x} = 2\lambda x$
 $m\ddot{y} = -mg + 2\lambda y$

$\lambda = -\frac{T}{2\rho}$ in Newtonian approach.

So we can easily incorporate constraints in the formalism, but the good news is we don't have to!

We can work directly with generalized coordinates:

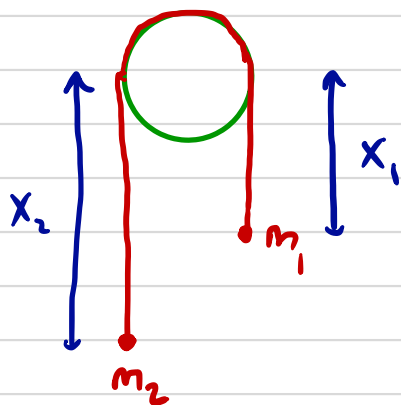
eg: $L = \frac{1}{2} m \dot{\rho}^2 + mgl \cos \theta$

$$\Rightarrow m \rho^2 \ddot{\theta} + mg \rho \sin \theta = 0 \quad \checkmark$$

In general, can think of "generalized forces":

$$V_{\text{eff}} = -\lambda \beta(\vec{x}) \Rightarrow \vec{F}_{\text{eff}} = +\lambda \vec{\nabla} \beta$$

Atwood Machine



$$V = -mgx_1 - mgx_2$$

$$L = \frac{1}{2} m_1 \dot{x}_1^2 + \frac{1}{2} m_2 \dot{x}_2^2 + mgx_1 + mgx_2 + \lambda (x_1 + x_2 - C)$$

$$C = x_1 + x_2 = \text{constant}$$

Modified Euler-Lagrang. equations: $\beta = x_1 + x_2 - C$

$$\frac{d}{dt} \left(\frac{\partial L}{\partial \dot{x}_1} \right) = m_1 \ddot{x}_1 = \frac{\partial L}{\partial x_1} + \lambda \frac{\partial \beta}{\partial x_1}$$

$$= m_1 g + \lambda \quad (1)$$

$$m_2 \ddot{x}_2 = m_2 g + \lambda \quad (2)$$

and $x_1 + x_2 = C \Rightarrow \ddot{x}_1 = -\ddot{x}_2$

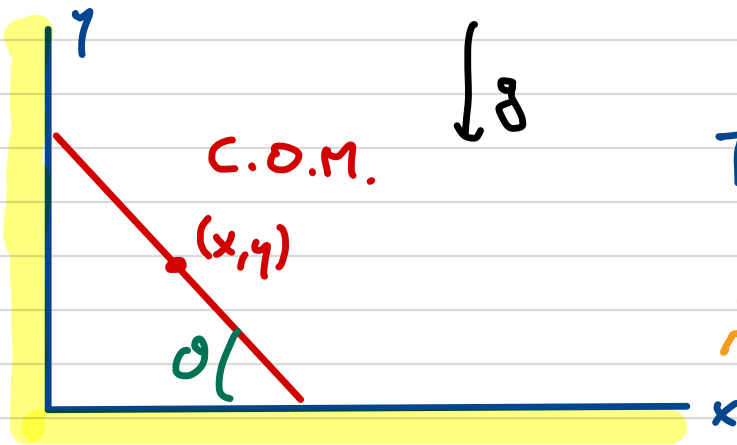
$\Rightarrow (m_1 + m_2) \ddot{x}_1 = (m_1 - m_2) g$ (subtract: (1) - (2))

$\Rightarrow \ddot{x}_1 = \frac{(m_1 - m_2) g}{m_1 + m_2} = -\ddot{x}_2$ (= 0 if $m_1 = m_2$)

$m_1(1) + (2)m_2: 2m_1 m_2 g + (m_1 + m_2) \lambda = 0$

$\Rightarrow \lambda = -\frac{2m_1 m_2 g}{m_1 + m_2}$

Example: Falling ladder



Coordinates: x, y, θ

$T = \frac{1}{2} M (\dot{x}^2 + \dot{y}^2) + \frac{1}{2} I \dot{\theta}^2$

moment of inertia relative to center of mass

$V = M g y$

Constraints: $x = \frac{1}{2} l \cos \theta$ $y = \frac{1}{2} l \sin \theta$

$L = \frac{1}{2} M (\dot{x}^2 + \dot{y}^2) + \frac{1}{2} I \dot{\theta}^2 - M g y + \lambda_1 (x - \frac{1}{2} l \cos \theta)$

$+ \lambda_2 (y - \frac{1}{2} l \sin \theta)$
 contact along wall
 contact along floor

$$M\ddot{x} = \lambda_1$$

$$M\ddot{y} = -Mg + \lambda_2$$

$$I\ddot{\theta} = \frac{p}{2} (\lambda_1 \sin\theta - \lambda_2 \cos\theta)$$

$$+ \quad x = \frac{p}{2} \cos\theta$$

$$y = \frac{p}{2} \sin\theta$$

we have: $\dot{x} = -\frac{p}{2}\dot{\theta} \sin\theta$, $\ddot{x} = -\frac{p}{2}\ddot{\theta} \sin\theta - \frac{p}{2}\dot{\theta}^2 \cos\theta$
 $\dot{y} = \frac{p}{2}\dot{\theta} \cos\theta$, $\ddot{y} = \frac{p}{2}\ddot{\theta} \cos\theta - \frac{p}{2}\dot{\theta}^2 \sin\theta$

$$\Rightarrow \lambda_1 = -\frac{pM}{2} (\sin\theta \ddot{\theta} + \cos\theta \dot{\theta}^2)$$

$$\lambda_2 = \frac{pM}{2} (\cos\theta \ddot{\theta} - \sin\theta \dot{\theta}^2) + Mg$$

$$\Rightarrow I\ddot{\theta} = \frac{p^2 M}{4} \left(-\ddot{\theta} (\cos^2\theta + \sin^2\theta) \right) - \frac{Mg p}{2} \cos\theta$$

$$\Rightarrow \left(I + \frac{p^2 M}{4} \right) \ddot{\theta} + \frac{Mg p}{2} \cos\theta = 0$$

I' : inertia tensor about end = $I_{cm} + M\left(\frac{p}{2}\right)^2$

(see chapter on rigid bodies)

Multiply by $\dot{\theta}$ and integrate:

$$E = \frac{1}{2} I' \dot{\theta}^2 + \frac{Mg p}{2} \sin\theta = \frac{Mg p}{2} \sin\theta_0 \quad \left(\begin{array}{l} \text{energy} \\ \text{conserved!} \end{array} \right)$$

$$\ddot{\theta} = \frac{Mg\rho(\sin\theta_0 - \sin\theta)}{I'} \quad (\text{can be integrated: "solution by quadrature"})$$

$$\text{now: } \lambda_1(\theta) = -\frac{\rho M}{2} \left(-\sin\theta \cos\theta \frac{Mg\rho}{2I'} + \cos\theta \frac{Mg\rho}{I'} (\sin\theta_0 - \sin\theta) \right)$$

$$= \frac{\rho^2 M^2 g}{4I'} \cos\theta (3\sin\theta - 2\sin\theta_0)$$

$$\lambda_2 = \frac{\rho M}{2} \left(-\cos^2\theta \frac{Mg\rho}{2I'} - \sin\theta \frac{Mg\rho}{I'} (\sin\theta_0 - \sin\theta) \right) + Mg$$

$$= \frac{\rho^2 M^2 g}{4I'} \left(-\cos^2\theta - 2\sin\theta \sin\theta_0 + 3\sin^2\theta - \sin^2\theta \right) + Mg$$

$$= \frac{\rho^2 M^2 g}{4I'} (3\sin\theta - 2\sin\theta_0) \sin\theta + Mg \underbrace{\left(1 - \frac{\rho^2 M}{4I'} \right)}_{I/I'}$$

Detachment from wall: $\lambda_1 = 0 : \sin\theta_d = \frac{2}{3} \sin\theta_0$

$$\lambda_2(\theta_d) = Mg I/I' > 0$$

$$\text{time to detachment } T_d = \int_{\theta_0}^{\theta_d} \frac{d\theta}{\dot{\theta}} = \dots$$

Motion after detachment:

$$M\ddot{x} = 0 \Rightarrow \dot{x} = \text{constant} = -\frac{p}{2} \sin \vartheta \Big|_{\vartheta = \vartheta_d}$$

$$= -\frac{p}{3} \sin \vartheta_0 \sqrt{\frac{Mg\rho}{I} \left(\sin \vartheta_0 - \frac{2}{3} \sin \vartheta_0 \right)} \sim -\sin^{3/2} \vartheta_0$$

and
$$\begin{cases} M\dot{y} + Mg = \lambda \\ I\ddot{\vartheta} = -\frac{1}{2} p\lambda \cos \vartheta \end{cases} \quad \gamma = \frac{1}{2} p \sin \vartheta$$

$$\dot{y} = \frac{p\dot{\vartheta}}{2} \cos \vartheta - \frac{p\dot{\vartheta}^2}{2} \sin \vartheta$$

$$\Rightarrow \lambda = Mg + \frac{Mp}{2} (\cos \vartheta \dot{\vartheta} - \sin \vartheta \dot{\vartheta}^2)$$

$$I\ddot{\vartheta} = -\frac{Mg\rho \cos \vartheta}{2} - \frac{Mp^2}{4} (\cos^2 \vartheta \dot{\vartheta} - \cos \vartheta \sin \vartheta \dot{\vartheta}^2)$$

Integrate:

$$E = \frac{1}{2} \left(I + \frac{Mp^2}{4} \cos^2 \vartheta \right) \dot{\vartheta}^2 + \frac{Mg\rho}{2} \sin \vartheta$$

set by initial conditions at $\vartheta = \vartheta_d$
 $t = T_d$

again $\vartheta(t)$ can be solved by quadrature ...

Ⓟ Motion of a charged particle

$$\vec{B} = \vec{\nabla} \times \vec{A}$$

$$\vec{E} = -\vec{\nabla} \phi - \frac{\partial \vec{A}}{\partial t}$$

$$L = \frac{1}{2} m \dot{\vec{r}}^2 - q (\phi - \dot{\vec{r}} \cdot \vec{A})$$

↑ charge q

momentum: $\vec{p} = \frac{\partial L}{\partial \dot{\vec{r}}} = m \dot{\vec{r}} + \underbrace{q \vec{A}}_{\text{new term}}$

Euler Lagrange: $\frac{d}{dt} (m \dot{\vec{r}} + q \vec{A}) = -q \nabla \phi + q \vec{\nabla} (\dot{\vec{r}} \cdot \vec{A})$

$$\Rightarrow m \ddot{\vec{r}} = q (\vec{E} + \vec{\nabla} (\dot{\vec{r}} \cdot \vec{A}) - (\dot{\vec{r}} \cdot \vec{\nabla}) \vec{A})$$

and $\vec{\nabla} (\dot{\vec{r}} \cdot \vec{A})_i = \dot{x}_j \partial_j A_i$

↑ $\frac{dA_i}{dt} = \partial_t A_i + \dot{\vec{r}} \cdot \vec{\nabla} A_i$

$(\dot{\vec{r}} \cdot \vec{\nabla}) \vec{A}_i = \dot{x}_j \partial_j A_i$

term: $\dot{x}_j (\partial_i A_j - \partial_j A_i) = \underbrace{(\dot{\vec{x}} \times \vec{B})_i}_{\epsilon_{ijk} B_k}$

$$\Rightarrow m \ddot{\vec{x}} = q (\vec{E} + \vec{v} \times \vec{B})$$

Gauge transformation: $\phi \rightarrow \phi + \partial_t \chi$, $\vec{A} \rightarrow \vec{A} - \vec{\nabla} \chi$, \vec{E}, \vec{B} unchanged

$$L \rightarrow L - q(\partial_t \chi + \vec{n} \cdot \vec{\nabla} \chi) = L - q \frac{d\chi}{dt}$$

$S \rightarrow S$: action invariant, equations of motion unchanged.